

# AKROPOLIS ATHENA



You will need the AKROPOLIS base game to play AKROPOLIS ATHENA.

## OVERVIEW AND GOAL OF THE GAME

Across the Ancient Mediterranean, the architects of growing cities are using their skills to compete with their rivals and gain prestige. Seeking the favor of Athena, the mighty goddess of wisdom, war, and artisans, these architects hope to benefit from the riches and honor she can lavish upon them. Your great skills as an Architect will be crucial for this task. Remember: Your talents will determine your city's place in history!



## CONTENTS



18 Construction cards



4 Statues of Athena,  
each in 4 sections

### 30 Mini-tiles:



10 Plazas



10 Districts



10 Dual Districts



## SETUP

Set up your AKROPOLIS base game according to the usual rules.

- Regardless of how many Architects are playing, shuffle the 18 Construction cards and draw four. ①

Place them at the side of the playing area in view of all players.

Return the remaining cards to the box, as they will not be used in this game.



- ◆ Draw 16 Mini-tiles at random and place 4 below each of the Construction cards, face up. 2

Return the remaining tiles to the box, as they will not be used in this game.

- ◆ Place as many identical Statue parts as there are players above each of the 4 Construction cards.

For example: If there are 3 Architects playing, place down 3 heads, 3 torsos, 3 pairs of legs, and 3 pedestals. 3

### Example setup for 3 players.





## PLAYING THE GAME

In a game of AKROPOLIS ATHENA, you will play through the rules of the base game as usual, and also try to **gain the favor of Athena** by completing some or all of the Construction cards.

Architects **may** complete a Construction card by building the layout shown on that card within their city. You do not have to complete one. You can complete a Construction card on a later turn as long as the required layout is still active (i.e. visible).

Each Architect can only complete each of the 4 Construction cards **once**.

### ANATOMY OF A CONSTRUCTION CARD



Construction name

Layout you need to build

Explanatory text

- Any District or Quarry
- Any Plaza
- A District of the corresponding color
- A Plaza of the corresponding color



When you complete a Construction card:

- 1 Take the part of the Statue of Athena for that Construction card.
- 2 Choose 1 of the Mini-tiles below the Construction card and immediately place it in your city (anywhere, and on any level). As usual, if you cover a Quarry, you take 1 Stone.

### **Important :**

- Mini-tiles are not replaced when they are taken. You should aim to complete the Construction cards early to give yourself a wider choice of tiles.
- You cannot place a Mini-tile on top of another Mini-tile.

You can complete more than one Construction card on a single turn.

Once you have played your tile, check whether your city contains one or more Construction card layouts. If it does, you can choose the order in which you wish to play the cards and then resolve them separately.

When you resolve each card, take a Mini-tile for that card and place it in your city. Once you have finished resolving that Construction card, you can move on to resolving the next one.





## EXAMPLES FOR USING DUAL DISTRICTS

**Pay attention to the orientation of your Dual Districts when you play them, so that you can:**



Keep your Housing Districts connected.

*In this example, the Mini-tile with Housing helps you keep your Housing Districts connected.*



Make sure that 2 Markets do not touch.

*In this example, none of the 3 sides of the Market on the Mini-tile are touching the adjacent Markets.*



Ensure that one of the 3 sides of the Barracks on the Mini-tile is on the edge of the city.

*In this example, these Barracks are on the edge of the city.*



Make the most of the shape of a Temple on a Mini-tile, because one of its 4 sides is already bordered.

*In this example, the Temple on the Mini-tile is completely surrounded by 2 gardens, 1 Housing District and the Market on the Mini-tile.*



## END OF THE GAME

The game ends in the same way as in the base game: When there is only one tile left in the Construction Site and all the stacks have been used.

When you count your points, each Architect who honored Athena by completing a statue benefits from her gifts. Those players will receive **5 points** instead of 1 point for each Stone in their possession.

## CLARIFICATIONS

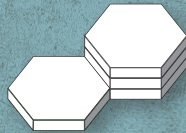
The Construction cards show a diagram of the layout you need to complete that card. The text on the card explains that layout.

There are two viewpoints: **BIRD'S-EYE VIEW** and **3D VIEW**.



On Construction cards with a **BIRD'S-EYE VIEW**, the level of the tiles is not taken into account.

On Construction cards with a **3D VIEW**, the levels of your tiles may differ from the ones in the illustration: The diagram simply demonstrates the condition for that Construction card.





*For Luce, who is wise and creative, just like Athena.  
And for Henri, who has been a Master Builder since the very beginning.*



**Credits:**

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**Let's not forget the enthusiasm of the entire  
Gigamic team!**



WARNING! Not suitable for children under 3 years, because small parts could be swallowed. Keep this information and address for future reference. 05-2024



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